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Imaging for Information Retrieval Using Quantum Theory. p. 3.
Aerts, Sven 2008. An Operational Characterization for Optimal
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The Geometry of Information Retrieval

Dörner, Max Geiges, Hansjörg and Zehmisch, Kai 2017. Finsler

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geodesics, periodic Reeb orbits, and open books. European Journal of Mathematics, Vol. 3, Issue. 4, p ...

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Dorina Mitrea

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This book is intended for use in the teaching of graduate and senior undergraduate courses on multiresolution signal and geometry processing in the engineering and related disciplines. It has been used for several years for teaching purposes in the Department of Electrical and Computer Engineering at the University of Victoria and has been well received by students. This book provides a comprehensive introduction to multiresolution signal and geometry processing, with a focus on both theory and applications. The book has two main components, corresponding to multiresolution processing in the contexts of: 1) signal processing and 2) geometry

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processing. The signal-processing component of the book studies one-dimensional and multi-dimensional multirate systems, considering multirate structures such as sampling-rate converters, filter banks, and transmultiplexers. A particularly strong emphasis is placed on filter banks. Univariate and multivariate wavelet systems are examined, with the biorthogonal and orthonormal cases both being considered. The relationship between filter banks and wavelet systems is established. Several applications of filter banks and wavelets in signal processing are covered, including signal coding, image compression, and noise reduction. For readers interested in image compression, a detailed overview of the JPEG-2000 standard is also provided. Some other applications of multirate systems are considered, such as transmultiplexers for communication systems (e.g., multicarrier modulation). The geometry-processing

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component of the book studies subdivision surfaces and subdivision wavelets. Some mathematical background relating to geometry processing is provided, including topics such as homogeneous coordinate transformations, manifolds, surface representations, and polygon meshes. Several subdivision schemes are examined in detail, including the Loop, Kobbelt $\sqrt{3}$, and Catmull-Clark methods. The application of subdivision surfaces in computer graphics is considered. A detailed introduction to functional analysis is provided, for those who would like a deeper understanding of the mathematics underlying wavelets and filter banks. For those who are interested in software applications of the material covered in the book, appendices are included that introduce the CGAL and OpenGL libraries. Also, an appendix on the SPL library (which was developed for use with this book) is included.

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Throughout the book, many worked-through examples are provided. Problem sets are also provided for each major topic covered.

Erudite and entertaining overview follows development of mathematics from ancient Greeks to present. Topics include logic and mathematics, the fundamental concept, differential calculus, probability theory, much more. Exercises and problems.

Prentice Hall Mathematics offers comprehensive math content coverage, introduces basic mathematics concepts and skills, and provides numerous opportunities to access basic skills along with abundant remediation and intervention activities.

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Unlike many other texts on differential geometry, this textbook also offers interesting applications to geometric mechanics and general relativity. The first part is a concise and self-contained introduction to the basics of manifolds, differential forms, metrics and curvature. The second part studies applications to mechanics and relativity including the proofs of the Hawking and Penrose singularity theorems. It can be independently used for one-semester courses in either of these subjects. The main ideas are illustrated and further developed by numerous examples and over 300 exercises. Detailed solutions are provided for many of these exercises, making *An Introduction to Riemannian Geometry* ideal for self-study.

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The Handbook of Mathematics for Engineers and Scientists covers the main fields of mathematics and focuses on the methods used for obtaining solutions of various classes of mathematical equations that underlie the mathematical modeling of numerous phenomena and processes in science and technology. To accommodate different mathematical backgrounds, the preeminent authors outline the material in a simplified, schematic manner, avoiding special terminology wherever possible. Organized in ascending order of complexity, the material is divided into two parts. The first part is a coherent survey of the most important definitions, formulas, equations, methods, and theorems. It covers arithmetic, elementary and analytic geometry, algebra, differential and integral calculus, special functions, calculus of variations, and probability theory. Numerous specific examples clarify the methods for solving

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problems and equations. The second part provides many in-depth mathematical tables, including those of exact solutions of various types of equations. This concise, comprehensive compendium of mathematical definitions, formulas, and theorems provides the foundation for exploring scientific and technological phenomena.

A math text creates a path for students - one that should be easy to navigate, with clearly marked signposts, built-in footholds, and places to stop and assess progress along the way. Research-based and updated for today's classroom, Prentice Hall Mathematics is that well-constructed path. An outstanding author team and unmatched continuity of content combine with timesaving support to help teachers guide students along the road to success.

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The age of the Baroque—a time when great strides were made in science and mathematics—witnessed the construction of some of the world's most magnificent buildings. What did the work of great architects such as Bernini, Blondel, Guarini, and Wren have to do with Descartes, Galileo, Kepler, Desargues, and Newton? Here, George Hersey explores the ways in which Baroque architecture, with its dramatic shapes and playful experimentation with classical forms, reflects the scientific thinking of the time. He introduces us to a concept of geometry that encompassed much more than the science we know today, one that included geometrics (number and shape games), as well as the art of geomancy, or magic and prophecy using shapes and numbers. Hersey first concentrates on specific problems in geometry and architectural design. He then explores the affinities between musical chords and several types of

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architectural form. He turns to advances in optics, such as artificial lenses and magic lanterns, to show how architects incorporated light, a heavenly emanation, into their impressive domes. With ample illustrations and lucid, witty language, Hersey shows how abstract ideas were transformed into visual, tactile form—the epicycles of the cosmos, the sexual mystique surrounding the cube, and the imperfections of heavenly bodies. Some two centuries later, he finds that the geometric principles of the Baroque resonate, often unexpectedly, in the work of architects such as Frank Lloyd Wright and Le Corbusier. A discussion of these surprising links to the past rounds out this brilliant reexamination of some of the long-forgotten beliefs and practices that helped produce some of Europe's greatest masterpieces.

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Elementary geometry provides the foundation of modern geometry. For the most part, the standard introductions end at the formal Euclidean geometry of high school. Agricola and Friedrich revisit geometry, but from the higher viewpoint of university mathematics. Plane geometry is developed from its basic objects and their properties and then moves to conics and basic solids, including the Platonic solids and a proof of Euler's polytope formula. Particular care is taken to explain symmetry groups, including the description of ornaments and the classification of isometries by their number of fixed points. Complex numbers are introduced to provide an alternative, very elegant approach to plane geometry. The authors then treat spherical and hyperbolic geometries, with special emphasis on their basic geometric properties. This largely self-contained book provides a much deeper understanding of familiar

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topics, as well as an introduction to new topics that complete the picture of two-dimensional geometries. For undergraduate mathematics students the book will be an excellent introduction to an advanced point of view on geometry. For mathematics teachers it will be a valuable reference and a source book for topics for projects. The book contains over 100 figures and scores of exercises. It is suitable for a one-semester course in geometry for undergraduates, particularly for mathematics majors and future secondary school teachers.

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